

**2014-2015  
FLORIDA CELTIC SC  
U6 RULES**

1. **Playing Time**

- Each player shall play a minimum of 50% of the game.

2. **Coaches**

- Both Coaches shall be on the field of play to coach and referee the game.

3. **Fouls:**

- All fouls shall result in an indirect free kick. There are no penalty kicks.
- Referee/Coaches should use discretion when calling fouls at this age as the skill level is not advanced. This is especially true with hand balls.
- All rule infractions shall be briefly explained to the offending player in a helpful, friendly and instructive manner.

4. **Game Structure**

- The game shall be divided into two (2) equal, twenty (20) minute halves.
- There shall be one water break roughly halfway thru each half (2 min).
- The clock will be a “running clock” for each half (including water break). The purpose of the running clock is to encourage the pace of play, to keep the attention of the players. Extended stoppages often lead to significant distractions.
- The teams shall switch sides at half.

5. **Restarts**

- Opponents must provide (5) yards for all restarts.
- No kicks shall be taken by the attacking team within the defending team’s goal area.
- On all goal kicks, the defending team shall move back to the midfield line until the ball is put into play.
- Throw-ins shall be with two hands, overhead, as per FIFA rules. The Coach/Referee shall instruct each player with incorrect technique, until a proper throw in is performed.